



**SUMMARY** As a designer, I bring innovative problem solving, seasoned judgement, updated skills and passion for quality user-experience.

**EXPERIENCE**  
Graphic Designer 3 in Tangram - part of  
Microsoft's Startup Business Group (SBG)  
Redmond, WA  
11/2010 - 5/2011 (6 month contract, Aquent)

At Microsoft SBG, where new products are conceived and built, I helped design the interface for a revolutionary cloud-integrated app.

- Used Expression Design to create assets for Blend and Silverlight
- Worked with owners, UX Lead, Product Managers and Developers in an Agile environment
- Wireframed and designed high visibility UI elements and demo scenarios

UI Production Artist - Microsoft Xbox  
Redmond, WA  
5/2010 - 11/2010  
(6 month contract, Aquent)

As a member of the Xbox Interactive Production (XIP) team building the winter 2010 "Kinect" user interface, I worked closely with software developers, project managers and designers to implement solutions using XUI, a timeline-based tool similar to Flash.

- Helped implement new design standards across the UI
- Investigated and fixed hundreds of bugs
- Lead XUI artist on virtual keyboard, audio and new "Xbox Live" signup flow

Graphic Designer - Eddie Bauer  
Bellevue, WA  
5/2007 - 3/2008 (8 month contract, Big Fish)

For three seasons, I worked closely with Retail Department art directors to apply updated looks to a range of print-based deliverables. I used InDesign and Photoshop on a daily basis for both creative and production projects including store signs, wall graphics, hang tags, direct mail and catalog pages

Graphic Designer - The Sales Factory  
Greensboro, NC  
4/2003 - 4/2007 (4 years 1 month)

As one of only two designers in this fast-paced marketing firm, I headed up design for several clients and contributed photography, copywriting and print production.

- Designed websites for Empire Level, The Sales Factory and Corilam and worked closely with the developer through to launch
- Designed identity, building and bus signs and brochures for Guilford Child Development
- Designed direct mail for NC A&T State University, NC State University, Empire Level, Palm Harbor Homes, ITT Sanitaire, BE Aerospace, Wrangler, Char-Broil and others

Photographic Assistant - Koch Studios  
High Point, NC  
7/2002 - 4/2003 (10 months)

I learned the tricks of product photography as assistant to Jim Koch—a well-known commercial photographer with a stable of high-end furniture manufacturing clients. I assisted with gear setup, lighting, set styling and studio maintenance.

Graphic Designer - Clean Design  
Raleigh, NC  
1/2001 - 9/2001 (9 months)

This boutique design firm was located in Research Triangle Park (RTP) - a tech hub near Raleigh, Durham and Chapel Hill NC. As the name suggests, we championed a philosophy of clean corporate communications.

- Lead designer for IBM xSeries server brochures
- Maintained graphic standards compliance for IBM account
- Designed projects for Red Hat, John Deere and startup tech companies

Art Director - Councill Companies  
Denton, NC  
6/1997 - 12/2000 (3 years, 7 months)

Though it has long since been acquired, Councill was a well-respected family-owned furniture manufacturer with several large factories. I worked as their sole in-house artist and communications manager, handling numerous design and print projects.

- Art direction, design, layout, production and print coordination of award-winning furniture catalogs and price guides
- Managed business with photographers and printers
- Created press kits and hosted reporters at the International Home Furnishings Market
- Designed and produced art for the company's first website

**EDUCATION**  
The Art Institute of Seattle  
B.A., Web Design & Interactive Media  
Seattle, WA  
2008 - 2010

With a strong focus on interactive design, this program has given me broad skills in screen-based media. I have three courses left to complete my BA, as a part-time student. Major areas of study:

- Website design and development
- HTML, CSS, Javascript, PHP and Actionscript 3
- Video editing with Final Cut Pro and Premiere
- Audio editing with Pro Tools
- Motion graphics with Flash, After Effects and Maya

Guilford Technical Community College  
A.A., Commercial Art & Advertising Design  
Jamestown, NC  
1995 - 1997

Well-known for supplying graphic design talent throughout the region, this program gave me a great foundation in commercial art and design at the dawn of the Internet era. Studies included:

- Computer graphics with Photoshop, Illustrator and QuarkXPress
- Typography, color theory, drawing and photography
- Print design and production